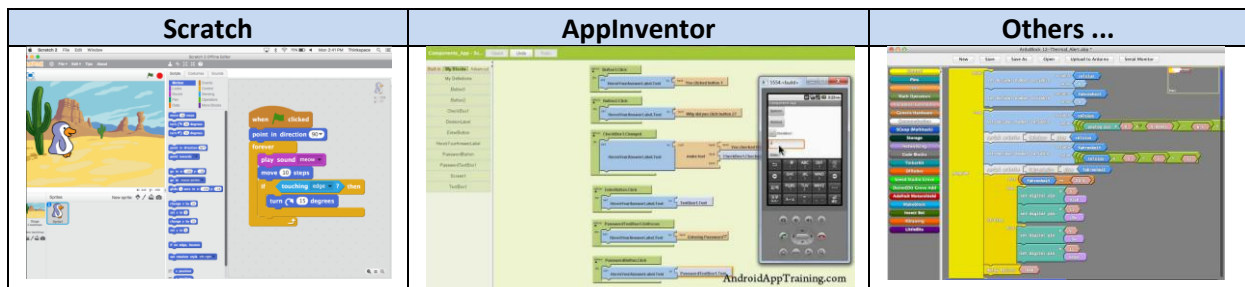# 1- The objective

The objective is to present the code of a video game or of an App.

You can work alone or work in pair.

2- The activity

1) Choose a game or an App, or create a game or an App

Scratch	AppInventor	Others ...

2) If you choose an already existing game or App, change things in the code to understand it and get used to it

3) Organize your oral presentation.

4) Get ready for questions

1- The oral presentation

1) Describe the objective of the game

2) Play it (not for too long)

3) Show the code and explain it for each relevant sprite

4) Present options (add a multiplayer option, change the speed, display the score differently, ...)

5) Change a few things on the code and show the effect

6) Ask for questions